

# WIEHL POKAL 2024

## JUDGES DETAILS PER SKATER

### ANWÄRTER JUNGEN KÜR

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Fynn-Luca BOGDAN	R-P	2	21.93	9.81	12.12	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	0.00	0	0	0								1.10
2	StSqB		1.50	-0.05	0	0	-1								1.45
3	2S		1.30	-0.09	0	-1	-1								1.21
4	CoSp1		1.70	0.06	1	0	0								1.76
5	1F+1T		0.90	0.02	0	1	0								0.92
6	1Lz!+1A+SEQ	!	1.70	-0.22	-2	-2	-2								1.48
7	1Lo		0.50	0.00	0	0	0								0.50
8	SSp1		1.30	0.09	0	1	1								1.39
			<b>10.00</b>												<b>9.81</b>
<b>Program Components</b>				<b>Factor</b>											
Composition				1.67	2.25	2.25	2.25								2.25
Presentation				1.67	2.50	2.50	2.50								2.50
Skating Skills				1.67	2.50	2.50	2.50								2.50
<b>Judges Total Program Component Score (factored)</b>															<b>12.12</b>

**Deductions:**

**0.00**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Tim LANDWEHRMANN	NRW	1	21.81	8.53	13.78	-0.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lz		0.60	0.00	0	0	0								0.60
2	1A+1A+SEQ		2.20	-0.11	-1	-1	-1								2.09
3	1F		0.50	0.02	0	0	1								0.52
4	1Lo		0.50	0.02	0	1	0								0.52
5	CCoSpBV		1.28	-0.04	0	-1	0								1.24
6	StSqB		1.50	0.05	0	1	0								1.55
7	2S<<	F	0.40	-0.20	-5	-5	-5								0.20
8	CSSpB		1.60	0.21	1	1	2								1.81
			<b>8.58</b>												<b>8.53</b>
<b>Program Components</b>				<b>Factor</b>											
Composition				1.67	2.75	2.75	2.75								2.75
Presentation				1.67	3.00	3.00	3.00								3.00
Skating Skills				1.67	2.50	2.50	2.50								2.50
<b>Judges Total Program Component Score (factored)</b>															<b>13.78</b>

**Deductions:** Falls

-0.50 (1)

**-0.50**

#### Legend:

#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<<	Downgraded jump	!	Not clear edge	F	Fall		