

SCC-POKAL 2024

JUDGES DETAILS PER SKATER

U10 MÄDCHEN KÜR

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Lisa SCHNEIDER	HAM	1	25.30	12.19	13.61						-0.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	ChSq1		3.00	0.33	1	0	1								3.33
2	1A		1.10	0.04	0	0	1								1.14
3	2Lo<<+1A<+SEQ	<<	1.38	-0.32	-5	-3	-3								1.06
4	2F<<	<<	0.50	-0.17	-4	-3	-3								0.33
5	FCCoSp2		2.50	-0.17	-2	0	0								2.33
6	2Lze	e	1.68	-0.56	-4	-3	-3								1.12
7	2F<+2T<<	F	1.84	-0.72	-5	-5	-5								1.12
8	SSp2		1.60	0.16	1	1	1								1.76
			13.60												12.19
Program Components				Factor											
Composition				1.70	3.00	2.50	2.50						2.67		
Presentation				1.70	2.75	2.75	2.75						2.75		
Skating Skills				1.70	2.75	2.50	2.50						2.58		
Judges Total Program Component Score (factored)												13.61			
Deductions:				Falls	-0.50 (1)								-0.50		

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Enxin LI	BER	2	21.74	9.41	12.33						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1F+1T<<	<<	0.50	-0.15	-3	-3	-3								0.35
2	1A		1.10	0.00	0	0	0								1.10
3	CoSpB		1.50	0.10	1	0	1								1.60
4	1Lze	e	0.48	-0.14	-3	-3	-3								0.34
5	1A+1T<<*	*	1.10	-0.18	-3	0	-2								0.92
6	ChSq1		3.00	0.17	0	0	1								3.17
7	2Lo<<	<<	0.50	-0.17	-4	-3	-3								0.33
8	SSp2		1.60	0.00	-1	0	1								1.60
			9.78												9.41
Program Components				Factor											
Composition				1.70	2.25	2.50	2.50						2.42		
Presentation				1.70	2.25	2.50	2.50						2.42		
Skating Skills				1.70	2.50	2.50	2.25						2.42		
Judges Total Program Component Score (factored)												12.33			
Deductions:				0.00											

Legend:								
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee	
*	Invalid element	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump	
F	Fall							