

OFFENE SÄCHSISCHE MEISTERSCHAFTEN 2024  
 JUDGES DETAILS PER SKATER  
 JUGEND MÄNNER SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Tim FÜNFER	SAS	1	35.29	16.51	18.78	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz		2.10	0.07	1	1	0	0	0						2.17
2	2F+2Lo		3.50	0.06	0	1	0	0	1						3.56
3	CCSp1		2.00	-0.20	-2	0	-2	1	-1						1.80
4	FSSp3		2.60	0.26	1	1	1	1	1						2.86
5	StSq1		1.80	-0.06	0	0	-3	-1	0						1.74
6	1A	x	1.21	0.07	-1	1	0	1	1						1.28
7	CCoSp3		3.00	0.10	0	0	0	1	1						3.10
			<b>16.21</b>												<b>16.51</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.67	4.00	3.25	3.75	3.50	4.50							3.75
Presentation			1.67	3.75	3.50	4.00	3.25	4.00							3.75
Skating Skills			1.67	4.00	3.75	3.25	3.50	5.00							3.75
<b>Judges Total Program Component Score (factored)</b>													<b>18.78</b>		

**Deductions:** 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Arsenii OSIPOV	SAS	2	32.81	12.22	20.59	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz		2.10	0.21	2	1	1	1	0						2.31
2	1A		1.10	-0.11	-1	-1	-2	0	-1						0.99
3	CCoSp3		3.00	0.30	1	0	1	2	1						3.30
4	FSSp3		2.60	0.26	1	1	1	1	1						2.86
5	StSq1		1.80	-0.12	-1	0	-2	-1	1						1.68
6	2F+1T*	*	1.98	x -0.90	-5	-5	-5	-5	-5						1.08
7	CCSp		0.00	0.00	-	-	-	-	-						0.00
			<b>12.58</b>												<b>12.22</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.67	4.25	4.25	4.50	3.25	4.75							4.33
Presentation			1.67	4.00	3.75	4.00	3.50	5.00							3.92
Skating Skills			1.67	4.25	4.25	3.75	3.50	4.75							4.08
<b>Judges Total Program Component Score (factored)</b>													<b>20.59</b>		

**Deductions:** 0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump
x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge	F	Fall
q	Jump landed on the quarter	b	Bonus Point for jump added to the element score				