

**OFFENE SÄCHSISCHE MEISTERSCHAFTEN**  
**JUDGES DETAILS PER SKATER**  
**JUNIOR ICE DANCE RHYTHM DANCE**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Finja MAEDER / Piero Joel LOPEZ MORENO	SAS	1	49.42	29.80	19.62	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1AT1+kpNNNY		3.50	0.66	1	1	1	2							4.16
2	2AT3+kpYYYN		4.75	0.27	0	1	0	1							5.02
3	CuLi4		5.45	0.84	2	2	2	1							6.29
4	SqTwW2+SqTwM4		6.59	0.00	0	0	0	0							6.59
5	MiStW1+MiStM1		6.96	0.78	1	1	0	1							7.74
			<b>27.25</b>												<b>29.80</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.33	5.25	4.75	4.50	5.25								4.94
Presentation			1.33	5.50	5.00	4.00	5.50								5.00
Skating Skills			1.33	5.00	5.00	4.25	5.00								4.81
<b>Judges Total Program Component Score (factored)</b>														<b>19.62</b>	

**Deductions:** 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Savenna PACHE / Korbinian STEINSAILER	BAY	2	37.84	21.54	16.30	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	MiStW1+MiStM1		6.96	0.52	1	0	0	1							7.48
2	SqTwW1+SqTwM2		5.59	-1.60	-2	-2	-2	-2							3.99
3	1AT1+kpNNNY		3.50	0.00	0	0	0	0							3.50
4	2ATB+kpNNNN		2.50	0.00	0	0	0	0							2.50
5	SILi2		3.95	0.12	1	1	-1	0							4.07
			<b>22.50</b>												<b>21.54</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.33	4.50	4.25	3.50	4.25								4.13
Presentation			1.33	4.75	4.00	3.25	4.00								4.00
Skating Skills			1.33	4.50	4.50	3.50	4.00								4.13
<b>Judges Total Program Component Score (factored)</b>														<b>16.30</b>	

**Deductions:** 0.00

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump		
x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge	REP	Jump repetition
F	Fall	q	Jump landed on the quarter				