

HESSENPOKAL 2023

JUDGES DETAILS PER SKATER

ADVANCED NOVICE JUNGEN FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
1	Roman IGNATCHIK	BAY	1	48.06	24.97	23.59	-0.50									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel
1	2Ab	b	3.30	0.22	0	1	1							1.00		4.52
2	3Sb	b	4.30	-1.00	-4	-2	-1							1.00		4.30
3	1A<<	F	0.00	0.00	-	-	-									0.00
4	FCSSp1		1.90	-0.13	-1	0	-1									1.77
5	2Aq+2T+1A+SEQ	q	5.70	-0.99	-3	-3	-3									4.71
6	2Lo+2T		3.00	-0.11	-1	-1	0									2.89
7	2F		1.80	0.06	0	0	1									1.86
8	ChSq1		3.00	0.17	0	1	0									3.17
9	CCoSp2V		1.88	-0.13	-2	0	0									1.75
			24.88													24.97
Program Components				Factor												
Composition				2.40	3.25	3.25	3.50					3.33				
Presentation				2.40	3.50	3.00	3.25					3.25				
Skating Skills				2.40	3.00	3.25	3.50					3.25				
Judges Total Program Component Score (factored)												23.59				
Deductions:		Falls			-0.50 (1)						-0.50					

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Patrick POPA	HES	2	45.39	20.69	25.20	-0.50								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lo+2T+SEQ+1A*	*	3.00	-0.40	-3	-2	-2								2.60
2	2Lz	F	2.10	-1.05	-5	-5	-5								1.05
3	2F		1.80	0.12	0	1	1								1.92
4	FSSp3		2.60	0.17	1	0	1								2.77
5	2Lz		2.10	0.14	0	1	1								2.24
6	2Lo+2T		3.00	-0.51	-4	-3	-2								2.49
7	ChSq1		3.00	0.50	1	1	1								3.50
8	2F		1.80	0.06	0	0	1								1.86
9	CCoSp2V		1.88	0.38	2	2	2								2.26
			21.28												20.69
Program Components				Factor											
Composition				2.40	3.50	3.50	3.75					3.58			
Presentation				2.40	3.75	3.25	3.50					3.50			
Skating Skills				2.40	3.50	3.50	3.25					3.42			
Judges Total Program Component Score (factored)												25.20			
Deductions:		Falls			-0.50 (1)						-0.50				

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump
x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge	REP	Jump repetition
F	Fall	q	Jump landed on the quarter	b	Bonus Point for jump added to the element score		